

EES

Conservation, IR, UV and 3D-Imaging: the Egyptian Execration Statuettes of the RMAH

DURATION
01/10/2013 – 31/12/2015

BUDGET
149.500 €

PROJECT DESCRIPTION

The collections of the Antiquity Department of the Royal Museums of Art and History in Brussels (RMAH) are diverse and provide an ongoing challenge in respect to visualization, collection management, research and valorisation. Providing the perfect recording of an object, displaying every detail, is challenging and only feasible with a significant investment of time and the use of appropriate equipment. Moreover, museum collections consist of more than just a few highlights and the imaging of entire collections, for conservational, museological or scientific purposes, must therefore be approached in a methodological, comprehensive way, be cost-effective and offer an added value.

Clay artefacts inscribed with ink and other pigments pose a particular challenge. These are three-dimensional media with curved surfaces holding traces of writing that, in some cases, remain clear to the naked eye, but more often have faded or have mostly disappeared completely. Obtaining recordings that allow a detailed examination of these objects is challenging. Although these items are photographed with care and with the appropriate equipment and are handled by professionals, the resulting images have lost their 3D dimensions and often do not allow the identification of writings that have faded or disappeared.

In order to overcome these problems, a recording system must: 1) Produce reliable 3D models and 2) (Re)visualize the ink traces as optimally as possible. This should result in a user-friendly course of actions, manageable by curators, conservators, researchers and other stakeholders in museum or research milieus. Therefore, in view of its challenges, the objectives of this project are:



- To develop a non-destructive and non-invasive recording method for this type of artefacts, resulting in virtual models to be visualized and studied with freeware software packages.
- To pioneer the abilities of multispectral imaging on clay objects (visible light, infrared and ultraviolet) by using a converted conventional High Definition DSLR camera.
- To extend the Portable Light Dome (PLD) or 'mini 3D dome' in use at the RMAH Antiquity Department, to incorporate additional infrared (IF) and ultraviolet (UV) relighting systems, allowing the output of 3D-models with IF and UV based texture maps.
- To establish a user-friendly methodology to enhance the visibility of ink and pigment traces on clay objects.
- To test this pioneering methodology in a case-study, consisting of some 120 Egyptian clay figurines with ink and pigment writings, at different locations..



